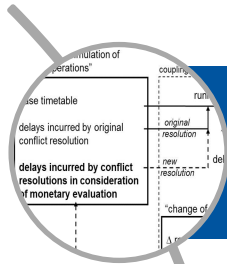


# Monetary Evaluation of Dispatching Decisions in Consideration of Mode Choice Models

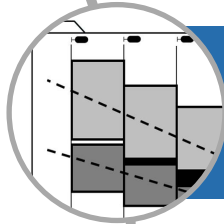
**Dipl.-Ing. Marcel Schneider**

Institute of Transport Science  
RWTH Aachen, Germany

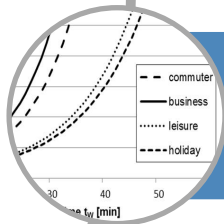
# Agenda



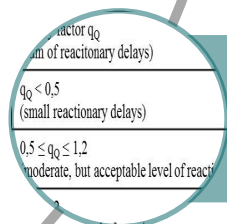
## Problem Description and Methodology



## Conflict Resolutions in Railway Operations



## Mode Choice Model



## Monetary Evaluation

# Problem Description

- There are two process levels in railway operations research  
→ timetable construction and **railway operations**
  - Occurring conflicts between trains on the same route are solved according to the trains' **priorities**
  - Aim of dispatching is the quickest possible restoration of normal operations
  - The chosen dispatching decisions result in **reactionary delays** for minimum one of the involved trains
  - These delays are used for an evaluation of railway quality  
→ An acceptable sum of waiting times is defined and compared to existing waiting times (quality indicator)
  - Limit is based on a survey of experienced dispatchers and only exists for strategic network planning and long planning horizons
- The consideration of the impact on **end-customers** is missing

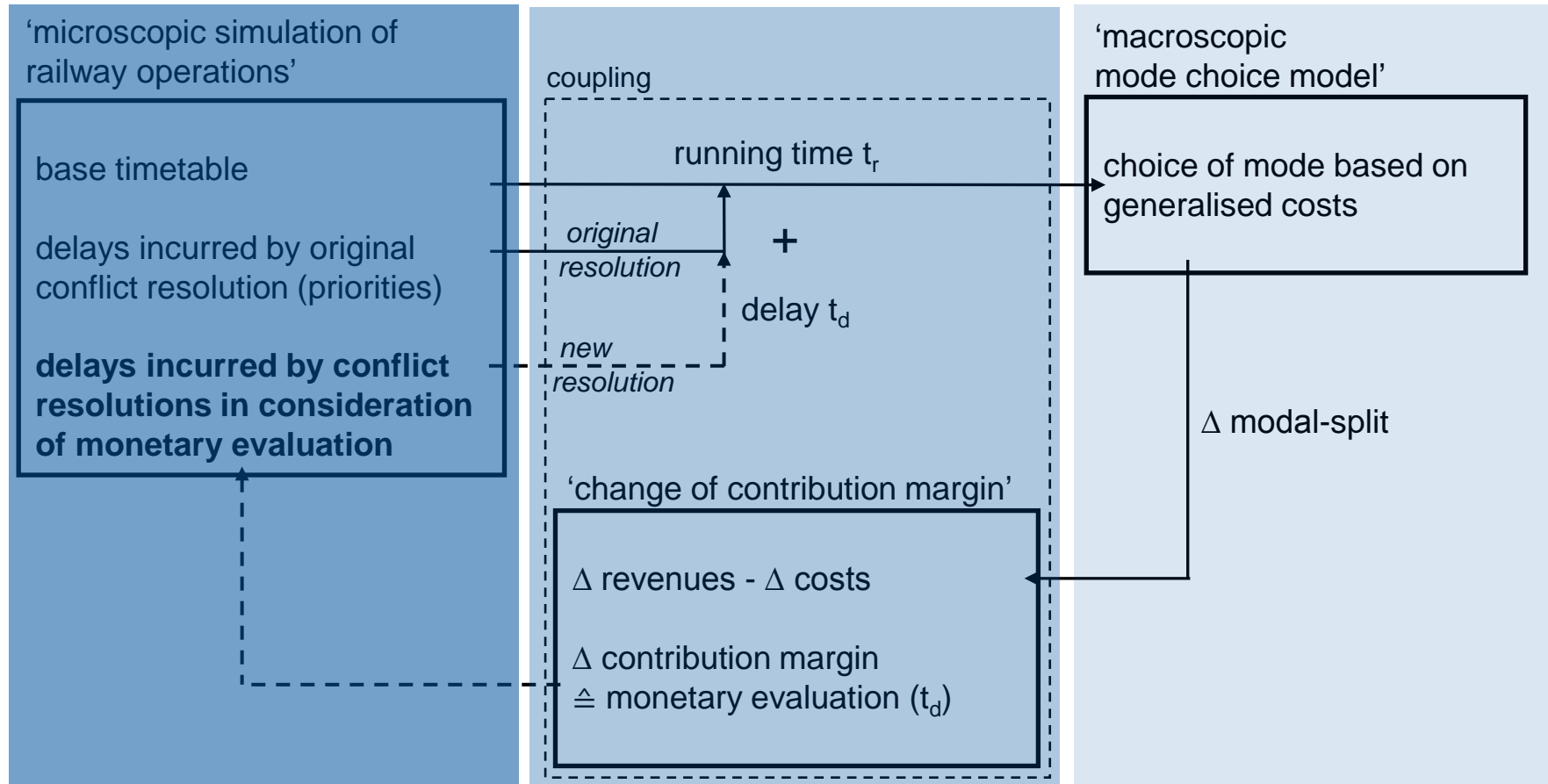
# Problem Description

## New approach:

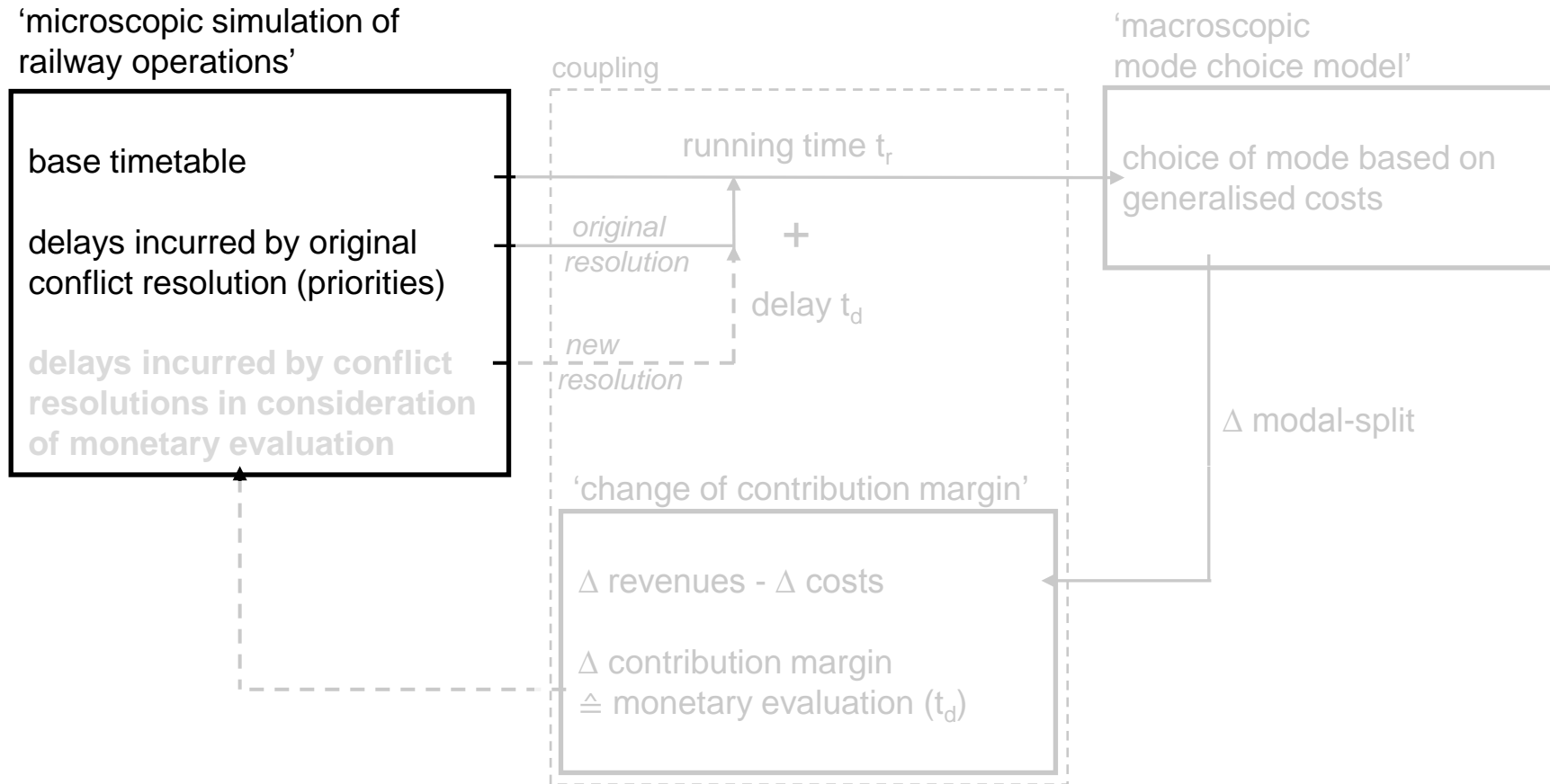
- Switch to single dispatching decisions (short planning horizon) with adaption of future dispatching decisions (long planning horizon)
- Consider the impact of delays on the end-customers expressed by **revenue** changes
- By linking to variable **costs** a **monetary evaluation** of dispatching decisions depending on different train priorities is achieved
- Consider monetary value for following dispatching decisions

→ **Coupling** of railway operations simulation and mode choice models

# Methodology



# Conflict Resolutions in Railway Operations



# Conflict Resolutions in Railway Operations

Microscopic simulation of railway operations with input parameters:

- Infrastructure data (tracks, nodes, signals, paths, speed, overtaking tracks, ...)
  - train data (commercial type, speed, weight, **priority**, ...)
  - zero-conflict timetable
  - delay characteristics of trains (probability of occurrence, average delay)
- 
- Simulation generates delays based on statistical data for the occurrence and duration of delays of each train (bases on DB guideline 405)  
→ saved in a disruptions list
- 
- Occurring conflicts are solved according to train priorities (higher priorities are privileged)

# Conflict Resolutions in Railway Operations

---

Different types of delays are considered

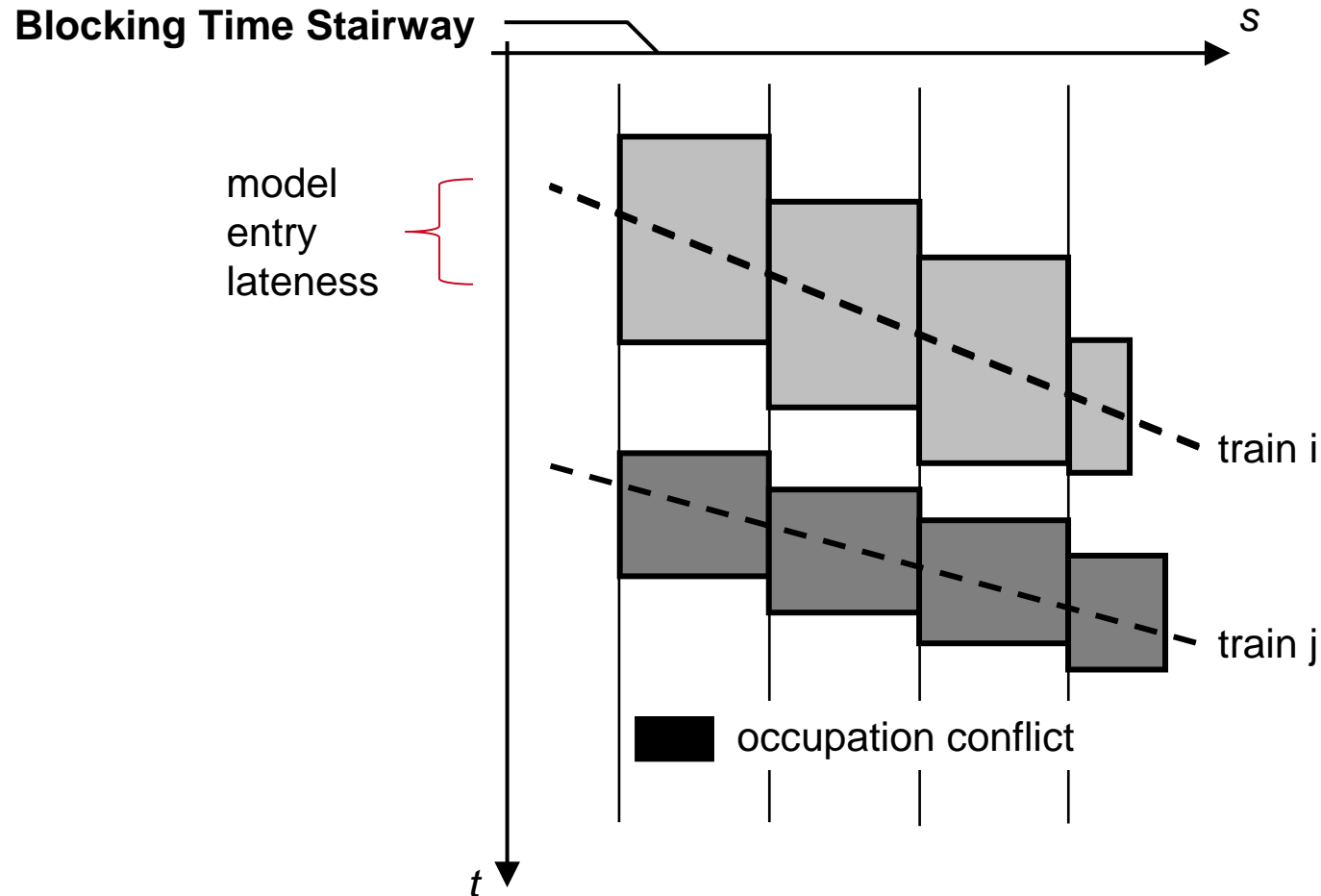
- model entry lateness
- initial delays
- reactionary delays

Exact location of delays is crucial

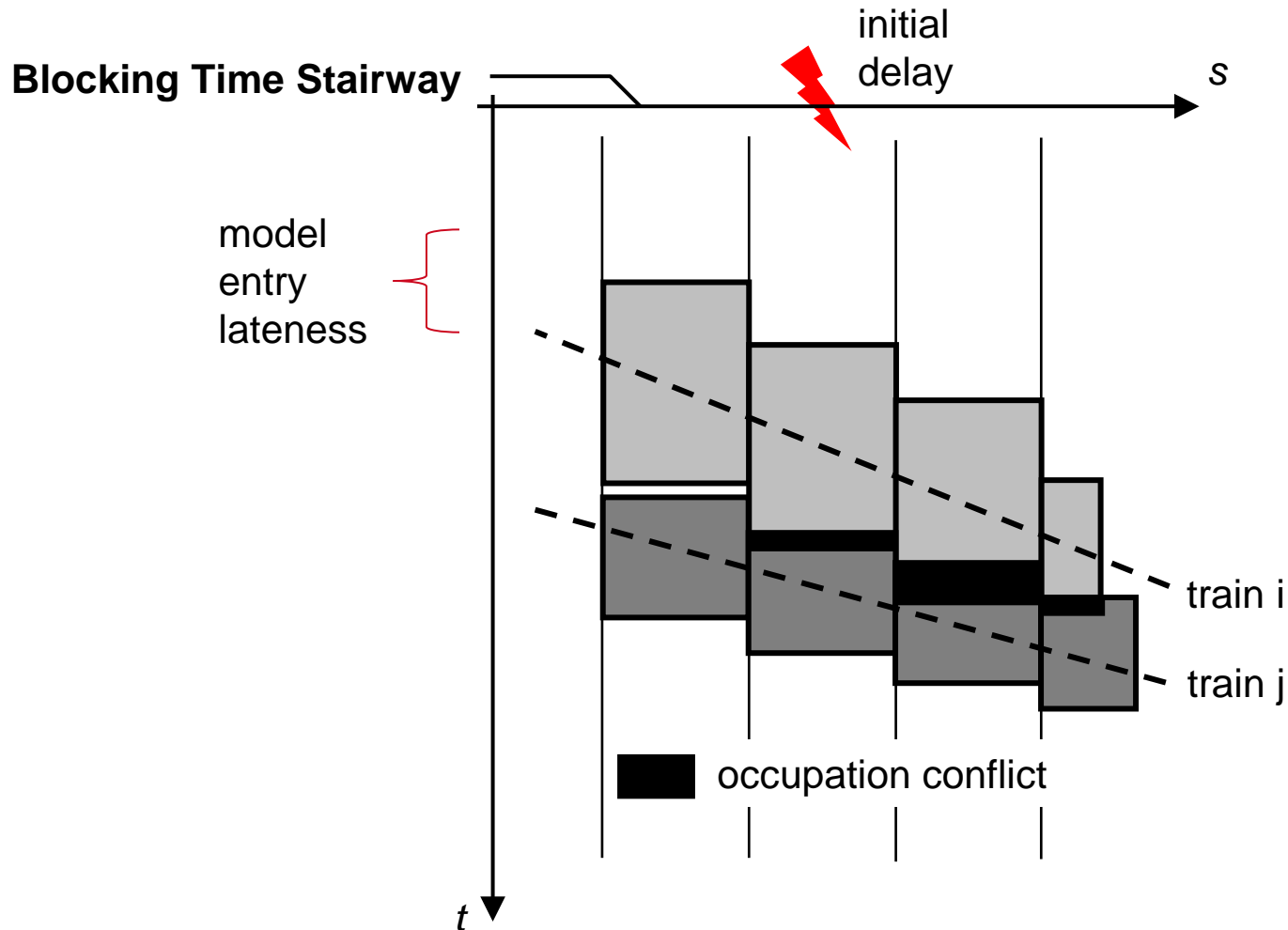
- at the nodes
- on the track (between two nodes)



# Conflict Resolutions in Railway Operations



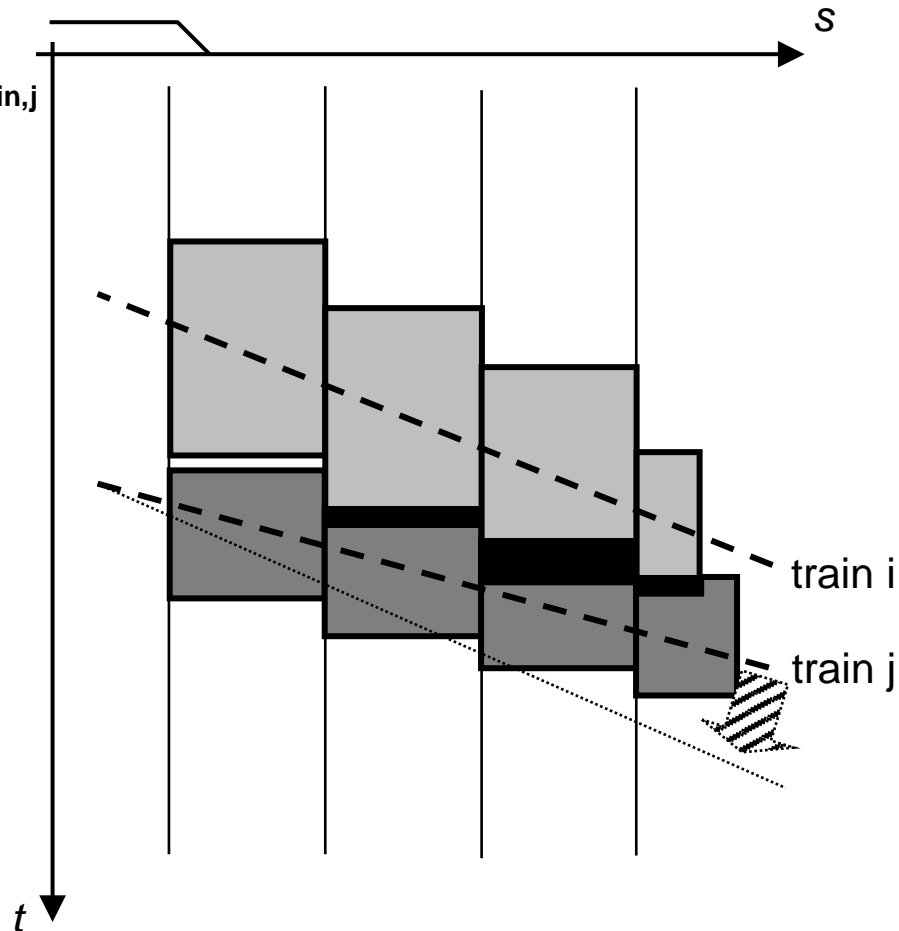
# Conflict Resolutions in Railway Operations



# Conflict Resolutions in Railway Operations

Example: bending

$\text{priority}_{\text{train},i} > \text{priority}_{\text{train},j}$



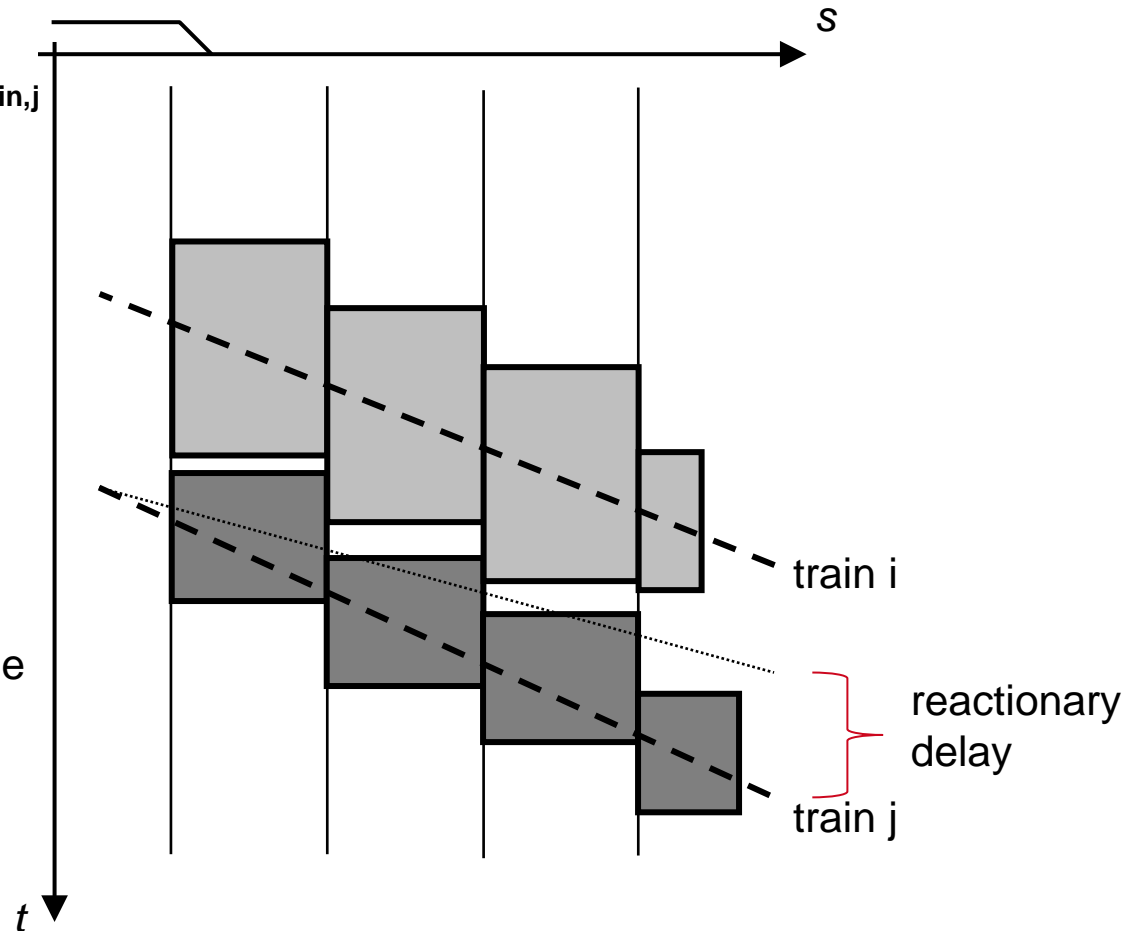
# Conflict Resolutions in Railway Operations

Example: bending

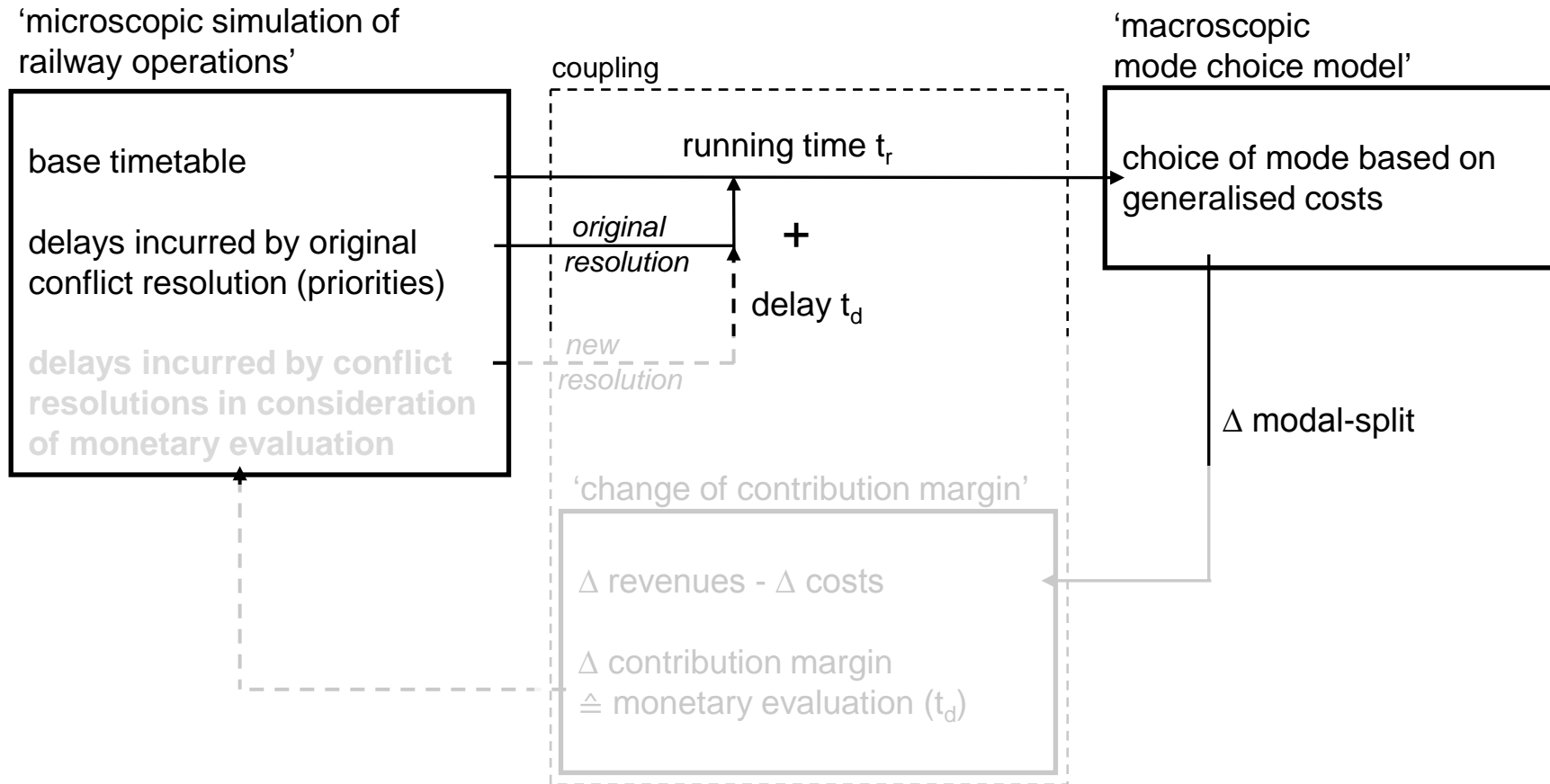
$\text{priority}_{\text{train},i} > \text{priority}_{\text{train},j}$

Other dispatching decisions:

- Shifting
- Longer dwelling time
- Overtaking stop



# Conflict Resolutions in Railway Operations



# Mode Choice Model

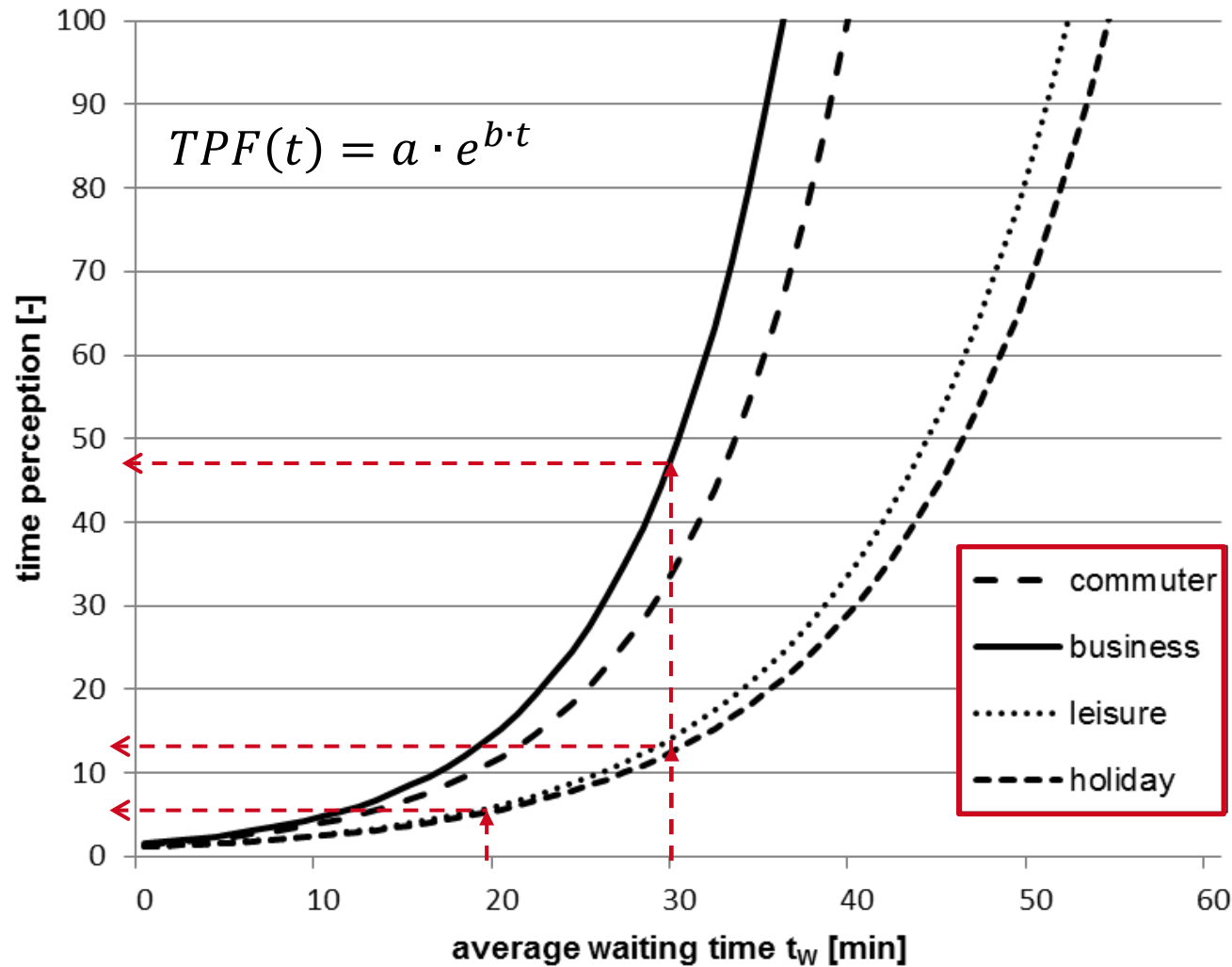
- Calculation of passenger or good demand in consideration of competitive transport modes (Modal Split)
- Applied mode choice model for passenger service based on traffic resistances

$$\begin{array}{c} \text{service parameter 'objective'} \\ | \\ r = t \cdot TPF(t) [RU] \\ | \\ \text{time perception function 'subjective'} \end{array}$$

- Curve of a time perception function

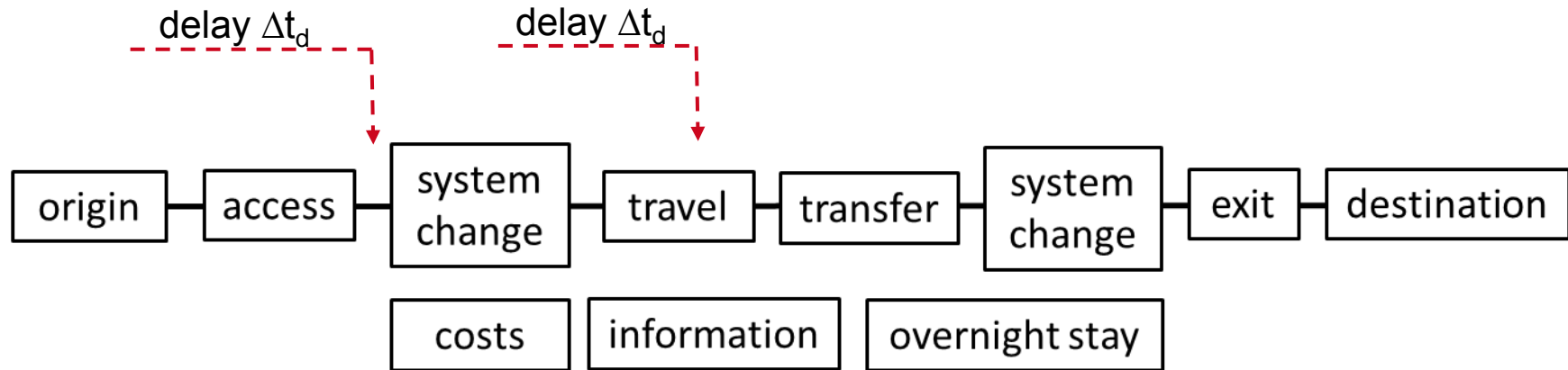
$$TPF(t) = a \cdot e^{b \cdot t}$$

# Mode Choice Model – Long-Distance Journey



# Mode Choice Model – Long-Distance Journey

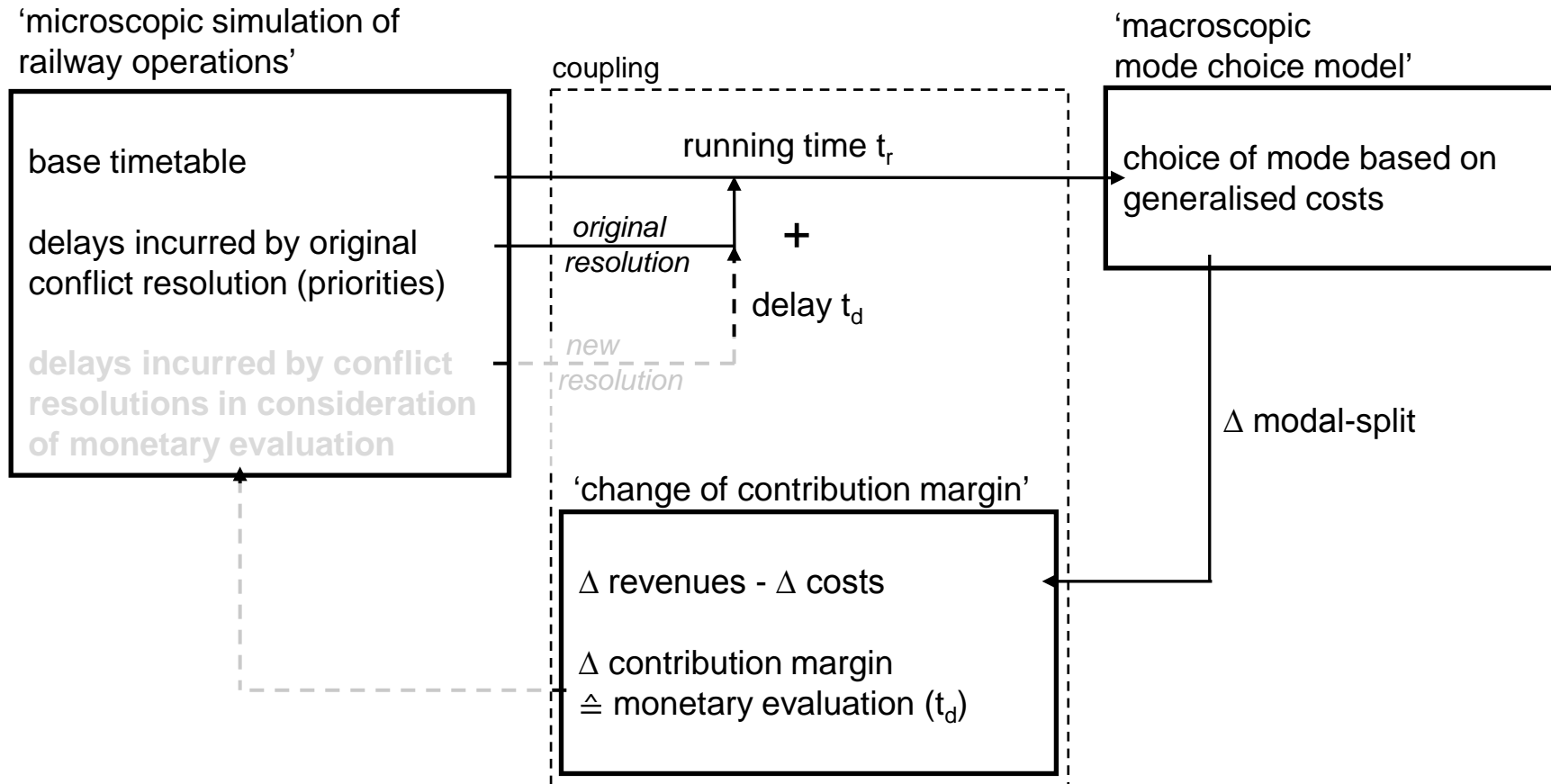
- Each part of the journey is represented by an individual resistance with appropriate perception



- There are different perceptions for waiting times on the platform or inside the train (exact location of delays is crucial)
- Each transport mode has its own chain of resistances



# Monetary Evaluation



# Monetary Evaluation

- Evaluation of dispatching decisions with appropriate delays depending on the assigned priorities

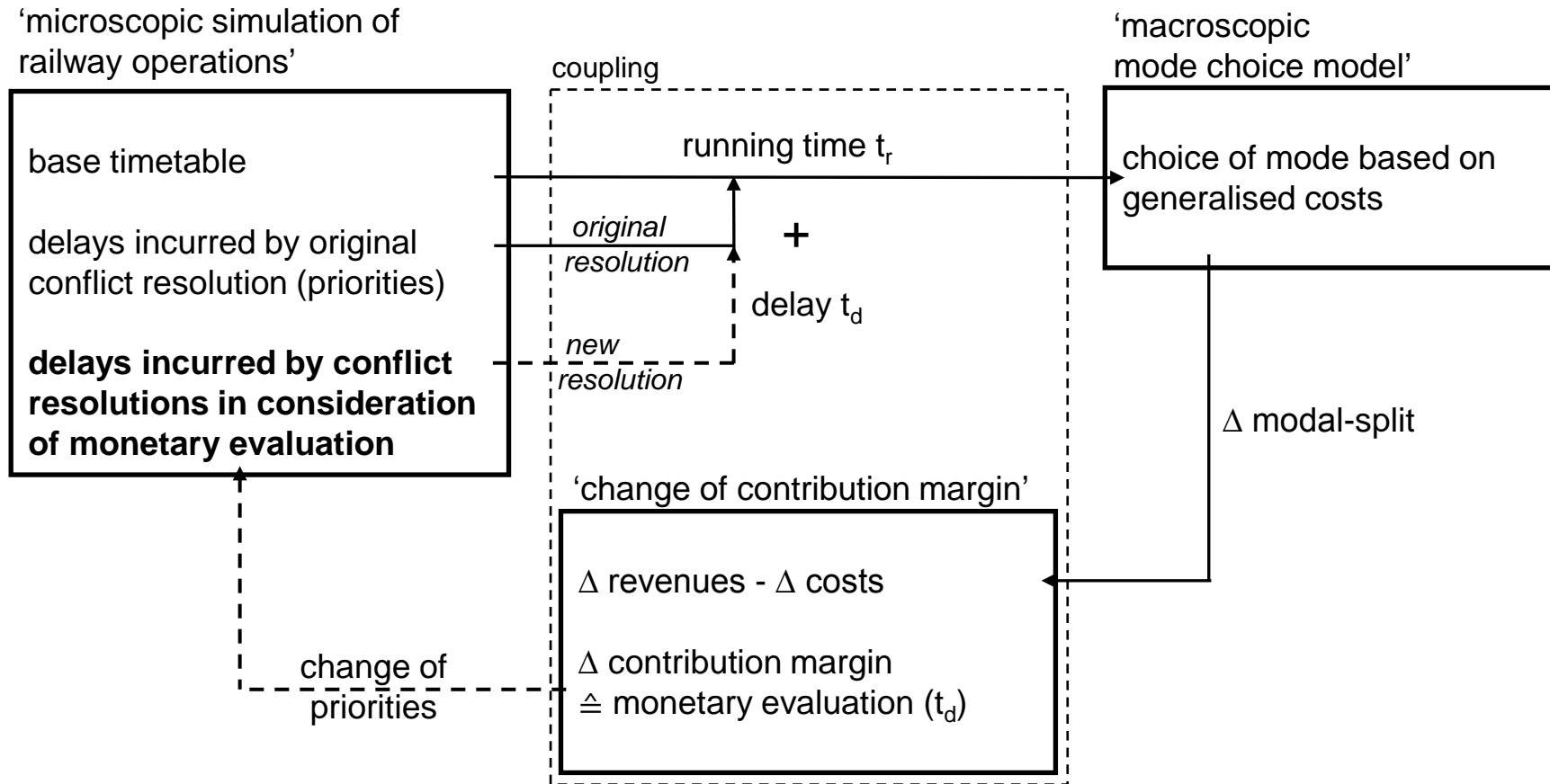
|  |  |
|--|--|
| impact on revenues R<br>for each train   | impact on costs C<br>for each train  |
| route<br>(number of seats and load factor)<br>number of travellers<br>travel purpose<br>fare<br><b>modal-split</b> | amortisation of vehicle<br>maintenance of vehicle<br>energy consumption<br>train crew<br><br><b>(time-dependent)</b> |

- Evaluation in comparison to the zero-conflict timetable for each train j

$$\Delta CM_j = \Delta R_j - \Delta C_j = (R_{tt,j} - R_{cr,j}) - (C_{tt,j} - C_{cr,j})$$

$$\Delta CM_{cr} = \sum_i \Delta CM_i$$

# Monetary Evaluation



→ Optimal allocation of priorities what affects following dispatching decisions

# Conclusions

---

- Coupling of simulation tools in railway operations and mode choice models
  - Simulated conflict resolutions based on train priorities
  - Resulting waiting times are evaluated by the end-customers
  - Linking revenues and variable costs to the contribution margin
  - Modification of train priorities leads to a change of the contribution margin as compared to the original timetable conditions
- Optimal allocation of priorities with appropriate conflict resolutions and minimised monetary loss